

Rolemaster

Middle Earth Roleplaying Character Record Sheet

Character Name: _____ Gender: _____ Race: _____
 Height: _____ Weight: _____ Eyes: _____ Hair: _____
 Demeanor: _____ Age: _____
 Profession: _____ Level: _____
 Player Name: _____ Experience: _____

Stats	Abbr.	Temp	Dot.	D.Pts.	Norm	Race	Total
Constitution	(Co)	_____	_____	_____	_____	_____	_____
Agility	(Ag)	_____	_____	_____	_____	_____	_____
Self-Disciplin	(Sd)	_____	_____	_____	_____	_____	_____
Memory	(me)	_____	_____	_____	_____	_____	_____
Reasoning	(Re)	_____	_____	_____	_____	_____	_____
Strength	(St)	_____	_____	_____	_____	_____	_____
Quickness	(Qu)	_____	_____	_____	_____	_____	_____
Presence	(Pr)	_____	_____	_____	_____	_____	_____
Empathy	(em)	_____	_____	_____	_____	_____	_____
Intuition	(It)	_____	_____	_____	_____	_____	_____
Appearance	(Ap)	_____	_____	_____	_____	_____	_____

Hit Points : _____ Exhaustion Points: _____

Encumbrance: St _____ + _____ = _____

Protection

Shield: _____
 Helmet: _____
 Arm greaves: _____
 Leg greaves: _____
 Armor: _____
 Total Armor type: _____

Armor appearance:

Def. Bonus: _____

Skill Ranks

Skill Bonuses

Skills	Cost	Skill Ranks			Skill Bonuses							
		5% Rank	2% Rank	1% Rank	Rank	Stat	Level	Item	Spec	Spec	Total	
Soft Leather	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Ag	_____	_____	_____	_____	_____	MM
Rigid Leather	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Ag	_____	_____	_____	_____	_____	MM
Chain Armour	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	St	_____	_____	_____	_____	_____	MM
Plate Armour	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	St	_____	_____	_____	_____	_____	MM
Climbing	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Ag	_____	_____	_____	_____	_____	
Swimming	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Ag	_____	_____	_____	_____	_____	
Riding	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Em	_____	_____	_____	_____	_____	
Disarm traps	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	In	_____	_____	_____	_____	_____	
Pick locks	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	In	_____	_____	_____	_____	_____	
Trickery	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Pr/Qu	_____	_____	_____	_____	_____	
Stalk & Hide	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Ag/Sd	_____	_____	_____	_____	_____	
Ambush	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	xxxx	_____	_____	_____	_____	_____	
Perception	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	In	_____	_____	_____	_____	_____	
Tracking	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	In/Re	_____	_____	_____	_____	_____	
Spell list	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____		_____	_____	_____	_____	_____	
Runes	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Em	_____	_____	_____	_____	_____	
Staff & wand	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Em	_____	_____	_____	_____	_____	
Channeling	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	In	_____	_____	_____	_____	_____	
Dir. Spells	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Ag	_____	_____	_____	_____	_____	
Linguistics	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	xxxx	_____	_____	_____	_____	_____	
Adr. move	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Pr	_____	_____	_____	_____	_____	
Adr. Defence	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	xxxx	_____	_____	_____	_____	_____	
Martial Arts	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	St/Ag	_____	_____	_____	_____	_____	
Body Devel.	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	Co	_____	_____	_____	_____	_____	
_____	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____	
_____	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____	
_____	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____	
_____	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____	
_____	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____	
_____	_____	□□□□□ □□□□□	□□□□□ □□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____	

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Movement Base move: _____

Pace	Man.Diff.	Exhaustion	Speed
Jog	Light	1 / 6 rounds	x1,5
Run	Light	1 / 2 rounds	x2
Sprint	Light	5 / round	x3
Fast Sprint	Light	25 / round	x4

Languages		Speak	Write
1.	_____	()	()
2.	_____	()	()
3.	_____	()	()
4.	_____	()	()
5.	_____	()	()
6.	_____	()	()
7.	_____	()	()
8.	_____	()	()
9.	_____	()	()

Resistance roll modifications

Essence (Em) _____

Channeling (In) _____

Mentalism (Pr) _____

Poison (Co) _____

Disease (Co) _____

Spell List		Chance
1.	_____	()
2.	_____	()
3.	_____	()
4.	_____	()
5.	_____	()
6.	_____	()
7.	_____	()
8.	_____	()
9.	_____	()
10.	_____	()

Magic Realm: _____

Power Points: _____

Skill Ranks					Skill Bonuses						
Skills	Cost	5% Rank	2% Rank	1% Rank	Rank	Stat	Prof	Item	Item	Spec	Total
Acrobatics	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Qu	_____	_____	_____	_____	_____
Acting	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Pr/Em	_____	_____	_____	_____	_____
Ani.Handling	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Em/Re	_____	_____	_____	_____	_____
Caving	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Sd/Re	_____	_____	_____	_____	_____
Contortions	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Sd	_____	_____	_____	_____	_____
Cookery	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	In/Re	_____	_____	_____	_____	_____
Dance	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/In	_____	_____	_____	_____	_____
Diving	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Sd/Ag	_____	_____	_____	_____	_____
Falsification	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Sd/Re	_____	_____	_____	_____	_____
First aid	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Sd/Em	_____	_____	_____	_____	_____
Fletching	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Sd	_____	_____	_____	_____	_____
Foraging	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	In/De	_____	_____	_____	_____	_____
Frency	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Em/Sd	_____	_____	_____	_____	_____
Gambling	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	De/Pr	_____	_____	_____	_____	_____
Herding	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Em/Pr	_____	_____	_____	_____	_____
Hunting	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	In/Pr	_____	_____	_____	_____	_____
Lea.Work	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Re	_____	_____	_____	_____	_____
Mathematics	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Re/De	_____	_____	_____	_____	_____
Meditation	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Pr/Sd	_____	_____	_____	_____	_____
Music	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Em	_____	_____	_____	_____	_____
Navigation	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Re/In	_____	_____	_____	_____	_____
Public speak	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Em/pr	_____	_____	_____	_____	_____
Rope mastery	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	De/Ag	_____	_____	_____	_____	_____
Rowing	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Sd/St	_____	_____	_____	_____	_____
Sailing	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Em/In	_____	_____	_____	_____	_____
Seduction	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Em/Pr	_____	_____	_____	_____	_____
Signaling	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	De/Sd	_____	_____	_____	_____	_____
Singing	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Pr/In	_____	_____	_____	_____	_____
Skiing	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Sd	_____	_____	_____	_____	_____
Smithing	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	St/Ag	_____	_____	_____	_____	_____
Spell mastery	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	_____	_____	_____	_____	_____	_____
Star gazing	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	In/De	_____	_____	_____	_____	_____
Stone carving	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Sd/Ag	_____	_____	_____	_____	_____
Subduing	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Qu	_____	_____	_____	_____	_____
Trading	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Re/Em	_____	_____	_____	_____	_____
Trap building	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Re/Em	_____	_____	_____	_____	_____
Tumbling	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Sd	_____	_____	_____	_____	_____
Wea.Watch	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Em/In	_____	_____	_____	_____	_____
Wood carving	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	Ag/Em	_____	_____	_____	_____	_____
_____	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	_____	_____	_____	_____	_____	_____
_____	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	_____	_____	_____	_____	_____	_____
_____	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	_____	_____	_____	_____	_____	_____
_____	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	_____	_____	_____	_____	_____	_____
_____	_____	□□□□ □□□□	□□□□ □□□□	□□□□	_____	_____	_____	_____	_____	_____	_____

