

Mid Foil

Charactersheet - Abilities

Character Name & Title:
 Eyes: Hair: Height: Weight:
 Race: Gender: Age: Homeland:
 Culture: Special:
 Player Name: Character Started:

Stats & Bonuses

Stat	Init	Present	Stat #3	Stat #5	Bonus	Special	Total
Str
Con
Agil
Dex
Int
Wis
Pow
Pres
App

Hit Points

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36
37	38	39	40	41	42	43	44

Portrait

Fatigue Points

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36
37	38	39	40	41	42	43	44

Spell Points

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	
28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55
56	57	58	59	60	61	62	63	64	65	66	67	68	69

Character Skills

<input type="checkbox"/> Acrobatics (Str/Agil/15)	<input type="checkbox"/> Listen (Pre/25)	<input type="checkbox"/>
<input type="checkbox"/> Adapt (Pow/Int/00)	<input type="checkbox"/> Persuasion (Int/App/10)	<input type="checkbox"/>
<input type="checkbox"/> Assassination (Pre/Dex/00)	<input type="checkbox"/> Pick Lock (Int/Dex/10)	<input type="checkbox"/>
<input type="checkbox"/> Boating (Agil/05)	<input type="checkbox"/> Pick Pocket (Pre/Dex/05)	<input type="checkbox"/>
<input type="checkbox"/> Catch (Dex/25)	<input type="checkbox"/> Read/Write (Wis/Int/00)	<input type="checkbox"/>
<input type="checkbox"/> Climb (Agil/40)	<input type="checkbox"/> Ride (Agil/05)	<input type="checkbox"/>
<input type="checkbox"/> Conceal (Int/Dex/10)	<input type="checkbox"/> Scan (Pre/05)	<input type="checkbox"/>
<input type="checkbox"/> Craft (Int/Dex/10)	<input type="checkbox"/> Search (Int/Pre/25)	<input type="checkbox"/>
<input type="checkbox"/> Disarm Trap (Int/Dex/00)	<input type="checkbox"/> Sense (Pow/05)	Knowledge & Lore (Wis)
<input type="checkbox"/> Disguise (Int/Dex/05)	<input type="checkbox"/> Sing (Int/App/05)	<input type="checkbox"/> Animal (05)
<input type="checkbox"/> Dodge (Agil/05)	<input type="checkbox"/> Smell (Pre/10)	<input type="checkbox"/> Magic (00)
<input type="checkbox"/> Evaluate (Int/Wis/05)	<input type="checkbox"/> Sneak (Pre/Agil/20)	<input type="checkbox"/> Mineral (05)
<input type="checkbox"/> Fast Talk (Int/App/05)	<input type="checkbox"/> Streetwise (Pre/05)	<input type="checkbox"/> Plant (05)
<input type="checkbox"/> First Aid (Wis/10)	<input type="checkbox"/> Swim (Agil/10)	<input type="checkbox"/> Politics (10)
<input type="checkbox"/> Forgery (Int/Dex/05)	<input type="checkbox"/> Throw (Agil/Dex/10)	<input type="checkbox"/> Religion (05)
<input type="checkbox"/> Grappling (Agil/Str/25)	<input type="checkbox"/> Track (Int/Pre/10)	<input type="checkbox"/> World (05)
<input type="checkbox"/> Hide (Dex/Pow/10)	<input type="checkbox"/> Treat Disease (Wis/05)	<input type="checkbox"/>
<input type="checkbox"/> Jump (Agil/25)	<input type="checkbox"/> Treat Poison (Wis/05)	<input type="checkbox"/>

Combat Skills

Attack Skills	Init	Attack	Impale	Defense	Impale	Damage	Break	Primary weapon
1 Handed Conc (Str/Agil/15)	<input type="checkbox"/>	<input type="checkbox"/>
1 Handed Edged (Str/Agil/15)	<input type="checkbox"/>	<input type="checkbox"/>
2 Handed Conc (Str/Agil/10)	<input type="checkbox"/>	<input type="checkbox"/>
2 Handed Edged (Str/Agil/10)	<input type="checkbox"/>	<input type="checkbox"/>
Pole Arm (Str/Agil/05)	<input type="checkbox"/>	<input type="checkbox"/>
Small Edged (Agil/15)	<input type="checkbox"/>	<input type="checkbox"/>
Unarmed Combat (Agil/25)	<input type="checkbox"/>	<input type="checkbox"/>
Small Shield (Agil/15)	<input type="checkbox"/>	<input type="checkbox"/>
Tower Shield (Agil/Str/25)	<input type="checkbox"/>	<input type="checkbox"/>

Missile Skills

Skill	Init	Normal/Attack/Impale	Long/Attack/Impale	Extrem/Attack/Impale	Damage	Reload	Primary weapon
Crossbow (Str/Dex/10)	<input type="checkbox"/>/...../...../...../...../...../.....
Bow (Str/Dex/10)	<input type="checkbox"/>/...../...../...../...../...../.....
Sling (Agil/Dex/10)	<input type="checkbox"/>/...../...../...../...../...../.....
.....	<input type="checkbox"/>/...../...../...../...../...../.....

