

M·E·R·P

MIDDLE EARTH ROLEPLAYING
Character Record Sheet

Character Name: _____ Race: _____
 Height: _____ Weight: _____ Eyes: _____ Hair: _____
 Demeanor: _____ Profession: _____
 Special: _____ Level: _____
 Player Name: _____ Experience: _____

Stats	Abbr.	Value	Norm	Race	Total	Magic Realm: _____	Spell List	Chance
Strength	(St)	_____	_____	_____	_____	Power Points: _____	1. _____	()
Agility	(Ag)	_____	_____	_____	_____	Encumbrance: St _____ + _____ = _____	2. _____	()
Constitution	(Co)	_____	_____	_____	_____	Languages Rank 1. _____ () 2. _____ () 3. _____ () 4. _____ () 5. _____ () 6. _____ ()	3. _____	()
Intelligence	(Ig)	_____	_____	_____	_____		4. _____	()
Intuition	(It)	_____	_____	_____	_____		5. _____	()
Presence	(Pr)	_____	_____	_____	_____		6. _____	()
Appearance	(Ap)	_____	_____	_____	_____		7. _____	()
							8. _____	()
						9. _____	()	
						10. _____	()	

Skill Ranks				Skill Bonuses							
Skills	5% Rank	2% Rank	1% Rank	Rank	Stat	Prof	Item	Item	Spec	Spec	Total
Movement and Maneuvers											
No Armour	<input type="checkbox"/>	Maximum	_____	_____	Ag	xxx	_____	_____	_____	+0	MM
Soft Leather	<input type="checkbox"/>	Number	_____	_____	Ag	xxx	_____	_____	_____	-15	MM
Rigid Leather	<input type="checkbox"/>	of	_____	_____	Ag	xxx	_____	_____	_____	-30	MM
Chain Armour	<input type="checkbox"/>	Ranks	_____	_____	St	xxx	_____	_____	_____	-45	MM
Plate Armour	<input type="checkbox"/>	_____	_____	_____	St	xxx	_____	_____	_____	-60	MM
Weapon Skills (Offensive Bonuses)											
1-h Edged	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	St	_____	_____	_____	_____	_____	OB
1-h Concussion	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	St	_____	_____	_____	_____	_____	OB
2-handed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	St	_____	_____	_____	_____	_____	OB
Pole-arms	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	St	_____	_____	_____	_____	_____	OB
Missile	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ag	_____	_____	_____	_____	_____	OB
Thrown	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ag	_____	_____	_____	_____	_____	OB
General Skills											
Climb	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ag	_____	_____	_____	_____	_____	MM
Ride	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	It	_____	_____	_____	_____	_____	MM
Swim	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ag	_____	_____	_____	_____	_____	MM
Track	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ig	_____	_____	_____	_____	_____	SM
Subterfuge Skills											
Disarm Trap	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	It	_____	_____	_____	_____	_____	SM
Pick Lock	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ig	_____	_____	_____	_____	_____	SM
Stalk/Hide	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Pr	_____	_____	_____	_____	_____	SP
Ambush	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	xxx	xxx	xxx	xxx	_____	_____	SP
Magical Skills											
Directed Spells	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ag	_____	_____	_____	_____	_____	OB
Read Runes	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Ig	_____	_____	_____	_____	_____	SM
Use Items	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	It	_____	_____	_____	_____	_____	SM
Misc. Skills and Bonuses											
Body Devel.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	Co	_____	_____	_____	_____	+5	SP
Perception	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	It	_____	_____	_____	_____	_____	SM
<input type="checkbox"/> DB Bonus	Item	Spec	Total	_____	xxx	xxx	_____	_____	_____	_____	OB
<input type="checkbox"/> Shield	_____	_____	_____	_____	xxx	Ag	xxx	_____	_____	_____	DB
<input type="checkbox"/> Helm	_____	_____	_____	_____	xxx	Pr	xxx	_____	_____	_____	SM
<input type="checkbox"/> Arm Greaves	_____	_____	_____	_____	xxx	It	xxx	_____	_____	_____	RR
<input type="checkbox"/> Leg Greaves	_____	_____	_____	_____	xxx	Co	xxx	_____	_____	_____	RR
Armour Type	_____	_____	_____	_____	xxx	Ig	xxx	_____	_____	_____	RR
Base spells	_____	_____	_____	_____	xxx	Co	xxx	_____	_____	_____	RR
Defensive Bonus	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
Leadership and Influence	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
Channeling RR	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
Disease RR	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
Essence RR	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
Poision RR	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
Secondary Skills											
_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____
_____	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____

