

CALL of CTHULHU®

INVESTIGATOR SKILLS

Players Name
 Investigator Created
 Date in Play Date in Real Time
 Money in Hand Yearly income
 Values on Person
 Personal Savings Property

KNOWLEDGE	AGILITY	COMBAT
<input type="checkbox"/> Accounting (10)	<input type="checkbox"/> Block (DEXx2)	<input type="checkbox"/> Club Attack (25)
<input type="checkbox"/> Anthropology (00)	<input type="checkbox"/> Boating (20)	<input type="checkbox"/> Fist Attack (50)
<input type="checkbox"/> Archeology (00)	<input type="checkbox"/> Boxing (00)	<input type="checkbox"/> Grapling (25)
<input type="checkbox"/> Art Expertise (EDUx1)	<input type="checkbox"/> Climb (40)	<input type="checkbox"/> Handgun (20)
<input type="checkbox"/> Astronomy (00)	<input type="checkbox"/> Contortion (25-SIZ)	<input type="checkbox"/> Kick (25)
<input type="checkbox"/> Botany (00)	<input type="checkbox"/> Dodge (DEXx2)	<input type="checkbox"/> Knife Attack (25)
<input type="checkbox"/> Chemistry (00)	<input type="checkbox"/> Fast Draw (DEXx1)	<input type="checkbox"/> Machine Gun (15)
Cthulhu Mythos (00)	<input type="checkbox"/> Jump (25)	<input type="checkbox"/> Off-hand Shooting (10)
<input type="checkbox"/> Dream Lore (00)	<input type="checkbox"/> Martial Arts (00)	<input type="checkbox"/> Rifle (25)
<input type="checkbox"/> Dreaming (POWx1)	<input type="checkbox"/> Ride (05)	<input type="checkbox"/> Shotgun (30)
<input type="checkbox"/> Engineering (00)	<input type="checkbox"/> Swim (25)	<input type="checkbox"/> Submachine Gun (15)
<input type="checkbox"/> Explosives (00)	<input type="checkbox"/> Sailing (05)	<input type="checkbox"/> (00)
<input type="checkbox"/> Farming (00)	<input type="checkbox"/> Throw (25)	<input type="checkbox"/> (00)
<input type="checkbox"/> Geology (00)	<input type="checkbox"/> (00)	<input type="checkbox"/> (00)
<input type="checkbox"/> Grafology (05)	<input type="checkbox"/> (00)	STEALTH
<input type="checkbox"/> History (20)	<input type="checkbox"/> (00)	<input type="checkbox"/> Conceal (10)
<input type="checkbox"/> Husbandry (00)	MANIPULATION	<input type="checkbox"/> Hide (15)
<input type="checkbox"/> Law (05)	<input type="checkbox"/> Catch (25)	<input type="checkbox"/> Pick Pocket (05)
<input type="checkbox"/> Library Use (25)	<input type="checkbox"/> Disguise (05)	<input type="checkbox"/> Sneak (15)
<input type="checkbox"/> Medicin (05)	<input type="checkbox"/> Draw/Paint (05)	<input type="checkbox"/> (00)
<input type="checkbox"/> Navigation (10)	<input type="checkbox"/> Drive Automobile (20)	<input type="checkbox"/> (00)
<input type="checkbox"/> Occult (05)	<input type="checkbox"/> Drive Motorcycle (20)	COMMUNICATION
<input type="checkbox"/> Pharmacy (00)	<input type="checkbox"/> Drive (00)	<input type="checkbox"/> Bargain (05)
<input type="checkbox"/> Shiphandeling (00)	<input type="checkbox"/> Electrical Repair (10)	<input type="checkbox"/> Credit Rating (15)
<input type="checkbox"/> Survival (10)	<input type="checkbox"/> First Aid (30)	<input type="checkbox"/> Fast Talk (05)
<input type="checkbox"/> Zoology (05)	<input type="checkbox"/> Forensics (00)	<input type="checkbox"/> Play (05)
<input type="checkbox"/> (00)	<input type="checkbox"/> Forgery (10)	<input type="checkbox"/> Psychoanalyse (00)
<input type="checkbox"/> (00)	<input type="checkbox"/> Mechanical Repair (20)	<input type="checkbox"/> Persuade (15)
<input type="checkbox"/> (00)	<input type="checkbox"/> Operate Hv. Mach. (00)	<input type="checkbox"/> R/W. Nat. Tong (EDUx5)
PERCEPTION	<input type="checkbox"/> Operate (00)	<input type="checkbox"/> Read/W. (00)
<input type="checkbox"/> Listen (25)	<input type="checkbox"/> Pick Lock (10)	<input type="checkbox"/> Read/W. (00)
<input type="checkbox"/> Psychology (05)	<input type="checkbox"/> Pilot Aircraft (00)	<input type="checkbox"/> Read/W. (00)
<input type="checkbox"/> Search (25)	<input type="checkbox"/> Pilot Balloon (00)	<input type="checkbox"/> Sing (05%)
<input type="checkbox"/> Smell (25)	<input type="checkbox"/> Safecraking (00)	<input type="checkbox"/> Speak (00)
<input type="checkbox"/> Spot Hidden (25)	<input type="checkbox"/> Sketch (15)	<input type="checkbox"/> Speak (00)
<input type="checkbox"/> Track (10)	<input type="checkbox"/> Sleight of Hand (10)	<input type="checkbox"/> Speak (00)
<input type="checkbox"/> (00)	<input type="checkbox"/> Work (00)	<input type="checkbox"/> (00)
<input type="checkbox"/> (00)	<input type="checkbox"/> (00)	<input type="checkbox"/> (00)
<input type="checkbox"/> (00)	<input type="checkbox"/> (00)	<input type="checkbox"/> (00)

CALL of CTHULHU[®]

MYTHOS THINGS

ARTIFACTS

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||||| GREAT OLD ONES ||||| OUTER GODS ||||| LESSER INDEPENDENT |||||

Atlach-Nacha	Abhoth	Dimensional Shambler
Bokrug	Azathoth	Elder Thing
Chaugnar Faugn	Bast	Ghoul
Cthugha	Daoloth	Great Race
Cthulhu	Hypnos	Great Race of Yith
Cyaegha	Lesser Other God	Gug
Eihort	Nodens	Leng Spider
Ghatanothoa	Nyarlahotep	Mi-Go
Glaaki	Shub-Niggurath	Moon Beast
Hastur	Tulzscha	Shaggai
Ilthaqua	Ubbo-Sathla	Serpint People
Nyogtha	Yibb-Tstll	Star Vampire
Quachil Uttaus	Yog-Sothoth	Xiclotl
Rhan-Tegoth
Shudde M`ell	GREATER INDEPENDENT
Tsathoggua	Chthonian
Y`gononac	Colour out of Space	LESSER SERVITOR RACES
Yig	Dhole	Byakhee
Zhar	Flying Polyp	Deep One
Zoth-Ommog	Gnoph-Keh	Fire Vampire
.....	Great Race of Yith	Formless Spawn of Tsthog.
OCCULT MONSTERS	Hounds of Tilndalos	Ghast
Ghost	Lloigor	Nightgaunt
Mummy	Rat Thing
Skeleton	GREATER SERVITOR RACES	Sand-Dwellers
Vampire	Dagon & Hydra	Servant of Glaaki
Werewolf	Dark Young of Shub-N.	Shantak
Wraith	Hunting Horror	Shoggoth
Zombie	Servitor of the Other Gods
.....	Star-Spawn of Cthulhu
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||||| MYTHOS & OCCULT BOOKS |||||

<i>Book</i>	<i>Language</i>	<i>Knowledge</i>	<i>Spell Multi.</i>	<i>Notes & Spells</i>
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